

On improving the quality of VoIP connections

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Abstract. Improving the quality of VoIP connections is a very important goal in the area of telecommunications. The proportion of multimedia traffic in relation to the total traffic supported by providers is constantly increasing. To identify and troubleshoot issues with VoIP connections, network providers need both criteria and a methodology for assessing connection quality. We offer a methodology for assessing the quality of VoIP connections. A comparative analysis of VoIP codecs is also made.

1. Introduction

The proportion of multimedia traffic as compared to the total traffic supported by providers is constantly increasing [1]. Hence, much attention is paid to the quality of VoIP services. There is a need to define criteria for assessing the quality of VoIP connections in order to improve the quality of telecommunications services.

The existing methods for assessing speech quality across VoIP connections are analyzed in [2]. The authors of [2] chose what they considered to be the best audio codec in this context.

The following types of voice signal distortion are considered in [2]:

- voice stream delay;
- intermittent and illegible speech;
- extraneous noise;
- echoes;
- unnatural voice (robotic voice effects);
- abnormal (too low) signal volume.

Further, in [3], four characteristics of network connections are considered: i.e., bandwidth, delay, loss, and the variation of the delay (jitter). All these characteristics are measured in terms of three grades: Good, Acceptable, Poor. Thus, the compound metric is comprised of four values which each take one of the grades G-A-P (Good, Acceptable, or Poor).

This approach is more general and formal than others which have been proposed, and therefore more universal and suitable for automation.

However, the approach implemented in [3] is specifically for audiovisual traffic (VVVoIP connections). We see the advisability of using this approach for VoIP codecs, as well, discussed in [2].

2. Related work

Objective methods for assessing the quality of a voice signal are widely studied in [4, 5, 6, 7, 8]. In these works, various methods are offered: Emodel, PSQM / PSQM +, PESQ, P.563. These will be described in more detail below.

In [2] methods are proposed for constructing tools for monitoring the quality of voice flow transmissions. The development of these tools were based on the use of VoIP telephony systems to support the activities of educational institutions using distance learning forms to enhance the distance learning process.

In [3] a new mechanism for providing online assessments of VVoIP quality of service is introduced. This operates on network paths without the participation of users. The mechanism uses the "GAP-model", which is a model for measuring the QoE in terms of measurable network factors such as bandwidth, delay, jitter and loss (see above).

3. Overview of assessment methods

Speech quality assessment methods for VoIP systems are subdivided into subjective and objective metrics [9]. Subjective methods require that an expert evaluates the situation in question, and therefore are unacceptable in relation to automatic evaluation. Objective methods for assessing the quality of voice transmission are divided into two groups. The first group assesses the quality of transmission of primary data streams. This group includes Emodel [4]. The second group evaluates the quality of the audio stream transmission itself. The second group includes the PSQM/PSQM+ method (Perceptual Speech Quality Measure) [5], which has been further developed into the PESQ method (Perceptual Evaluation of Speech Quality) [6]; this second group also includes the method P.563 [7, 8].

The results of a comparative analysis of voice quality estimation methods for VoIP systems are given in Table 1 [2].

Table 1. Comparison of objective speech quality analysis methods.

	Emodel	PESQ	P.563
The absence of excess traffic	yes	no	yes
The possibility of one-way data flow analysis	yes	no	yes
The possibility of analyze the types of distortion of the received speech stream	no	yes	yes

4. Comparing codecs and choosing the best one

There are network routes that are comparatively long but connect, end-to-end, quite closely spaced nodes.

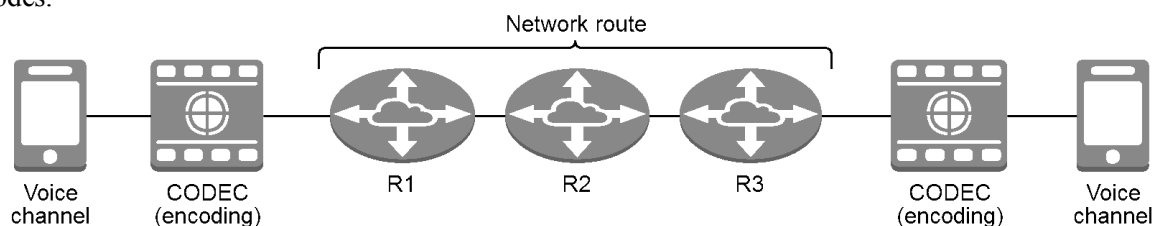


Figure 1. Scheme of transmission voice signal between VoIP-phones.

For example, consider these cases.

Case 1: a subscriber VoIP phone is connected to the corporate telecommunications network of the Southern Federal University (SFU) through the LTE (mobile 4G network) of the mobile operator MTS. The VoIP subscriber is located in the city of Rostov-on-Don.

The route shown in Figure 2 can be described by the following sequence of cities: Rostov-on-Don - Moscow - St. Petersburg - Helsinki - Stockholm - Amsterdam - St. Petersburg - Moscow – Rostov-on-Don. It should be noted that the shorter return route from Amsterdam to St. Petersburg (which reduces total length of the route) is due to the highly developed infrastructure of the international channels of the branch network of the Ministry of Education and Science of the Russian Federation RUNNet [10].

It is known that the transmission of information flows through "long" routes subjects such streams to certain kinds of distortion [11], such as those caused by delays in packet delivery (tempo distortions) and those caused by packet loss — in the case of data transfer protocols based on RTP protocols / RTTP data transfer for VoIP telephony, and over the transport protocol UDP. Regarding

delay, we note that the most "destructive" distortion imposed on the transmitted real-time signal (which is the VoIP telephony signal) is not so much the delay per-se, as the variation in this value (or jitter) [12]. In Figure 2, the maximum delay value reaches 200 ms (in the 18th line), and the jitter value is 76 ms. Note that the packet loss level is not displayed by the route trace command.

Table 2. Tracing options.

Parameter	Value
Maximum delay, ms	200
Jitter, ms	76

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C:\Program Files\Far Manager>tracert www.sfedu.ru
Трассировка маршрута к www.sfedu.r61.net [195.208.245.171]
с максимальным числом прыжков 30:
  1  1 ms    1 ms    1 ms    www.huaweimobilewifi.com [192.168.8.1]
  2  48 ms   38 ms   34 ms   198.18.8.1
  3  55 ms   48 ms   46 ms   10.250.245.201
  4  59 ms   54 ms   40 ms   10.249.12.115
  5  52 ms   57 ms   48 ms   10.249.126.253
  6  48 ms   44 ms   40 ms   ler-cr01-ae23.100.rnd.stream-internet.net [195.34.38.174]
  7  80 ms   60 ms   74 ms   mag9-cr01-be4.61.msk.stream-internet.net [212.188.29.5]
  8  80 ms   76 ms   70 ms   oct-cr03-be1.78.spb.stream-internet.net [212.188.2.37]
  9  91 ms   79 ms   99 ms   kivi-cr01-ae8.78.hel.stream-internet.net [212.188.54.2]
 10 99 ms   80 ms   87 ms   bro-cr01-be7.135.stk.stream-internet.net [195.34.50.146]
 11 110 ms  99 ms   88 ms   se-fre.nordu.net [194.68.128.24]
 12 115 ms  94 ms   90 ms   fi-csc.nordu.net [109.105.102.57]
 13 115 ms  88 ms   94 ms   ndn-gw2.runnet.ru [109.105.102.58]
 14 123 ms 101 ms  107 ms  b57-1-gw.spb.runnet.ru [194.85.40.186]
 15 115 ms 107 ms  99 ms   m9-3-gw.msk.runnet.ru [194.85.40.229]
 16 117 ms 100 ms  117 ms  m9-2-gw.msk.runnet.ru [194.85.40.214]
 17 133 ms 128 ms  127 ms  rsu.rostov-don.runnet.ru [194.190.254.58]
 18 125 ms 124 ms  200 ms  c1-uginfo-vl4.r61.net [195.208.248.141]
 19 148 ms 158 ms  158 ms  bg1-uginfo-gi0-1-130.r61.net [195.208.248.150]
 20 118 ms 121 ms  125 ms  c1-uginfo-vl156.r61.net [195.208.248.154]
 21 127 ms 124 ms  131 ms  www.sfedu.r61.net [195.208.245.171]
Трассировка завершена.
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Figure 2. Example of an access route from an "external" VoIP device to a corporate network.

Case 2: a subscriber VoIP phone is connected to the corporate telecommunications network of the Southern Federal University (SFU) through the home Wi-Fi network. The VoIP subscriber is located in the city of Rostov-on-Don. The sequence of cities, given in Figure 3, is the same as that of the previous case: Rostov-on-Don - Moscow - St. Petersburg - Helsinki - Stockholm - Amsterdam - St. Petersburg - Moscow – Rostov-on-Don.

Table 3. Tracing options (second case).

Trace number	1	2
Maximum delay, ms	208	113
Jitter, ms	65	2

The parameters of these distortions of the data stream transmitted through the network can be used directly to estimate the quality of voice transmission, but such estimates are very approximate. However, these general distortions of the data stream are the primary sources of the secondary distortions which are directly perceived by VoIP subscribers — specific to speech transmission. Such distortions include, for example, delays in the arrival of a speech signal, intermittency and illegibility in speech, the presence of extraneous noise, the presence of an echo signal, and others which are considered in this paper. The evaluation of speech quality by measuring these secondary types of distortion is more accurate.

As we shall see, the jitter value found via the above analysis significantly exceeds the threshold level: i.e., that which is acceptable for high-quality speech transmission. Therefore, the problem of analyzing the quality of voice streams sent within the framework of connections with remote

subscribers is of great importance for the purpose of further improving the parameters affecting the quality of voice transmission.

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C:\Users\Диммон>tracert www.sfedu.ru
Трассировка маршрута к www-sfedu.r61.net [195.208.245.171]
с максимальным числом прыжков 30:

 1  2 ms    2 ms    1 ms    myhome.ru [192.168.1.1]
 2  3 ms    3 ms    3 ms    10.255.61.251
 3  5 ms    3 ms    6 ms    10.255.61.18
 4  5 ms    4 ms    3 ms    10.255.61.14
 5  4 ms    4 ms    3 ms    ler-cr01-ae23.200.rnd.stream-internet.net [195.34.36.112]
 6  25 ms   26 ms   25 ms   mag9-cr01-be4.61.msk.stream-internet.net [212.188.29.5]
 7  38 ms   37 ms   37 ms   oct-cr03-be1.78.spb.stream-internet.net [212.188.2.37]
 8  43 ms   45 ms   43 ms   kivi-cr01-ae8.78.hel.stream-internet.net [212.188.54.2]
 9  50 ms   49 ms   49 ms   bro-cr01-be7.135.stk.stream-internet.net [195.34.50.146]
10  49 ms   51 ms   50 ms   se-tug.nordu.net [194.68.123.24]
11  55 ms   56 ms   56 ms   fi-csc.nordu.net [109.105.102.57]
12  81 ms   79 ms   79 ms   ndn-gw2.runnet.ru [109.105.102.58]
13 143 ms  206 ms  208 ms  185.141.124.150.runnet.ru [185.141.124.150]
14  85 ms   84 ms   84 ms   m9-2-gw.msk.runnet.ru [194.85.40.53]
15 109 ms  109 ms  109 ms  rsu.rostov-don.runnet.ru [194.190.254.58]
16 107 ms  107 ms  107 ms  c1-uginfo-v14.r61.net [195.208.248.141]
17 104 ms  103 ms  103 ms  bg1-uginfo-gi0-1-130.r61.net [195.208.248.150]
18 123 ms  107 ms  107 ms  c1-uginfo-v1156.r61.net [195.208.248.154]
19 111 ms  103 ms  104 ms  www-sfedu.r61.net [195.208.245.171]

C:\Users\Диммон>tracert www.sfedu.ru
Трассировка маршрута к www-sfedu.r61.net [195.208.245.171]
с максимальным числом прыжков 30:

 1  6 ms    4 ms    3 ms    myhome.ru [192.168.1.1]
 2  9 ms    4 ms    4 ms    10.255.61.251
 3  4 ms    4 ms    5 ms    10.255.61.18
 4  4 ms    4 ms    4 ms    10.255.61.14
 5  5 ms    6 ms    7 ms    ler-cr01-ae23.200.rnd.stream-internet.net [195.34.36.112]
 6  27 ms   29 ms   27 ms   mag9-cr01-be4.61.msk.stream-internet.net [212.188.29.5]
 7  40 ms   40 ms   42 ms   oct-cr03-be1.78.spb.stream-internet.net [212.188.2.37]
 8  47 ms   45 ms   63 ms   kivi-cr01-ae8.78.hel.stream-internet.net [212.188.54.2]
 9  51 ms   52 ms   51 ms   bro-cr01-be7.135.stk.stream-internet.net [195.34.50.146]
10  50 ms   50 ms   55 ms   se-tug.nordu.net [194.68.123.24]
11  76 ms   75 ms   58 ms   fi-csc.nordu.net [109.105.102.57]
12  80 ms   84 ms   82 ms   ndn-gw2.runnet.ru [109.105.102.58]
13  92 ms   90 ms   91 ms   185.141.124.150
14  91 ms   86 ms   85 ms   m9-2-gw.msk.runnet.ru [194.85.40.53]
15 111 ms  111 ms  113 ms  rsu.rostov-don.runnet.ru [194.190.254.58]
16 110 ms  111 ms  110 ms  c1-uginfo-v14.r61.net [195.208.248.141]
17 105 ms  105 ms  108 ms  bg1-uginfo-gi0-1-130.r61.net [195.208.248.150]
18 108 ms  110 ms  109 ms  c1-uginfo-v1156.r61.net [195.208.248.154]
19 106 ms  105 ms  105 ms  www-sfedu.r61.net [195.208.245.171]

Трассировка завершена.
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Figure 3. Second example of an access route from an "external" VoIP device to a corporate network.

There are known methods for assessing the quality of voice transmission, based both on the analysis of primary distortions of the transmitted data stream, and on the analysis of secondary distortions characteristic of voice transmission specifically. This article discusses the causes and types of such distortions; compares the methods for assessing the presence of such distortions in order to choose the method most suitable for use in monitoring the quality of speech; and suggests methods for improving voice quality across corporate VoIP telephony systems by improving both the system VoIP-telephony, and its environment. The article ends with general conclusions concerning the results obtained.

One of the most promising methods for improving the quality of VoIP connections is associated with the use of more efficient codecs [13].

The use of the more modern Speex codec [14] allows for a significantly weakening of the requirements, i.e., the threshold values for the primary data transmission quality indicators in terms of what is needed in order to provide acceptable voice quality. Specifically, when using this codec, a satisfactory quality of voice transmission is ensured even with delays of up to 150 ms, a jitter value of up to 15 ms, and losses of up to 10% of packets. Thus, in comparison with the recommendations of ITU-T G.712 [15], the threshold value for the permissible variation in delays is increased by a factor of 1.5, and the percentage of admissible data loss is increased tenfold. [2, 9].

Note, however, that the Speex codec is not the best currently available. The electronic resource devoted to this codec [14] provides the information that the Speex codec is surpassed, according to all indicators, by the new freely distributed Opus codec [16]. Note also that the Opus codec, developed in 2011 (the latest version of this codec was released in July 2016), has already been standardized by the IETF (Internet Engineering Task Force) as standard RFC 6716 [17]. This standard combines the technologies of such well-known codecs as Skype SILK [18] and Xipn.Org CELT [19]. Because of the noted advantages of the codec, Opus decided to implement it in the VoIP-PBX IP4Tel system, which is the basis of the system, proposed here, for monitoring the quality of voice transmission across corporate VoIP-telephony systems.

5. Conclusions and future work

For this study, a comparative analysis and a development of the methods for assessing the quality of voice transmission across VoIP telephony networks was carried out. Also, a comparative analysis of the following VoIP codecs was performed: Speex, Opus, Skype SILK and Xipn.Org CELT. This was a comparison by the following criteria: allowable delay, allowable losses and allowable jitter (delay variation). This comparison showed that the Opus codec is the best choice at present. Thus, the Opus codec was chosen for the further development of the VoIP-telephony system of the Southern Federal University.

We believe that once our program of implementation of the methods proposed in this work has been completed, the results will be of considerable interest to many organizations using corporate VoIP telephony systems that allow remote access of subscribers through networks of third-party telecommunications operators.

6. References

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