

# Algorithms and Data Structures

## Module 1

### Lecture 2

# Sorting algorithms, part 1. List data structures.

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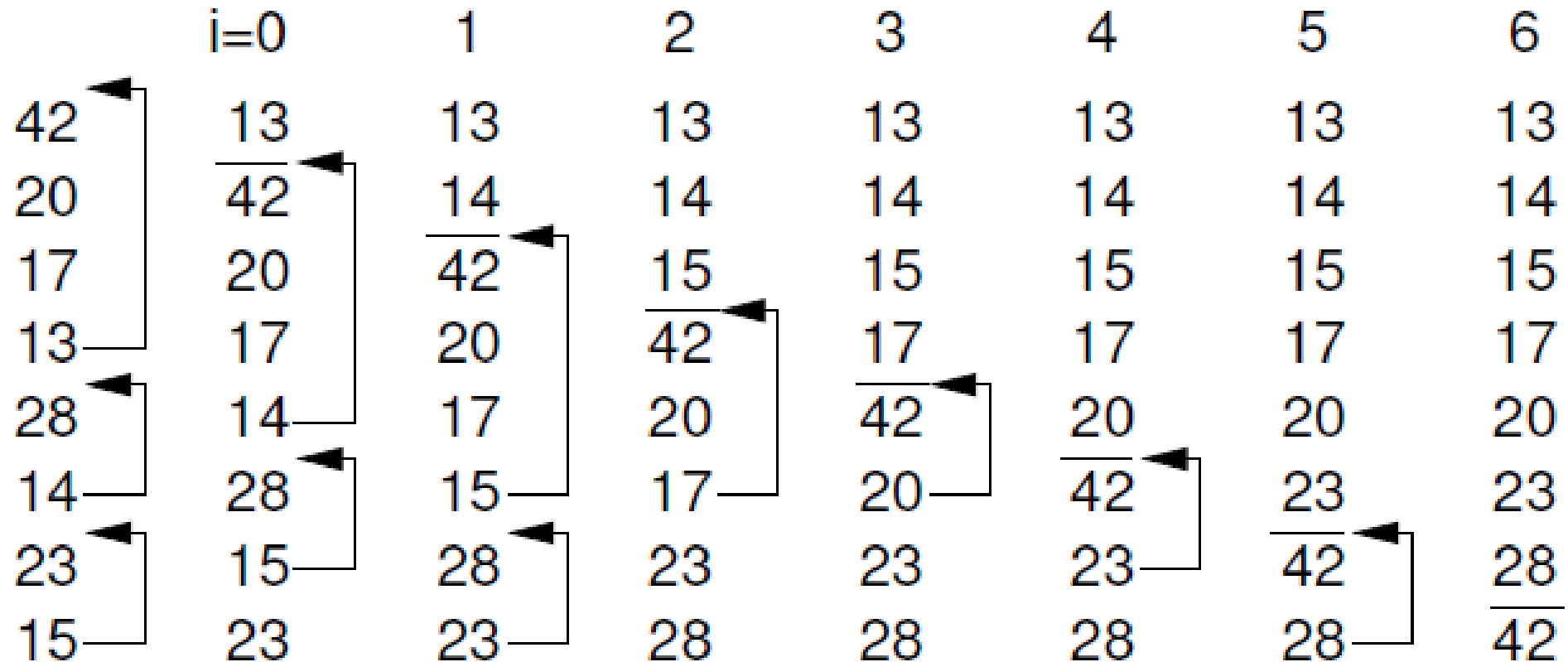
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# Bubble sort

- Scan the array  $n$  times.
- During each scan: compare neighbor items and swap them if they are ordered incorrectly.

# Bubble sort



<https://people.cs.vt.edu/~shaffer/Book/>

# Bubble sort

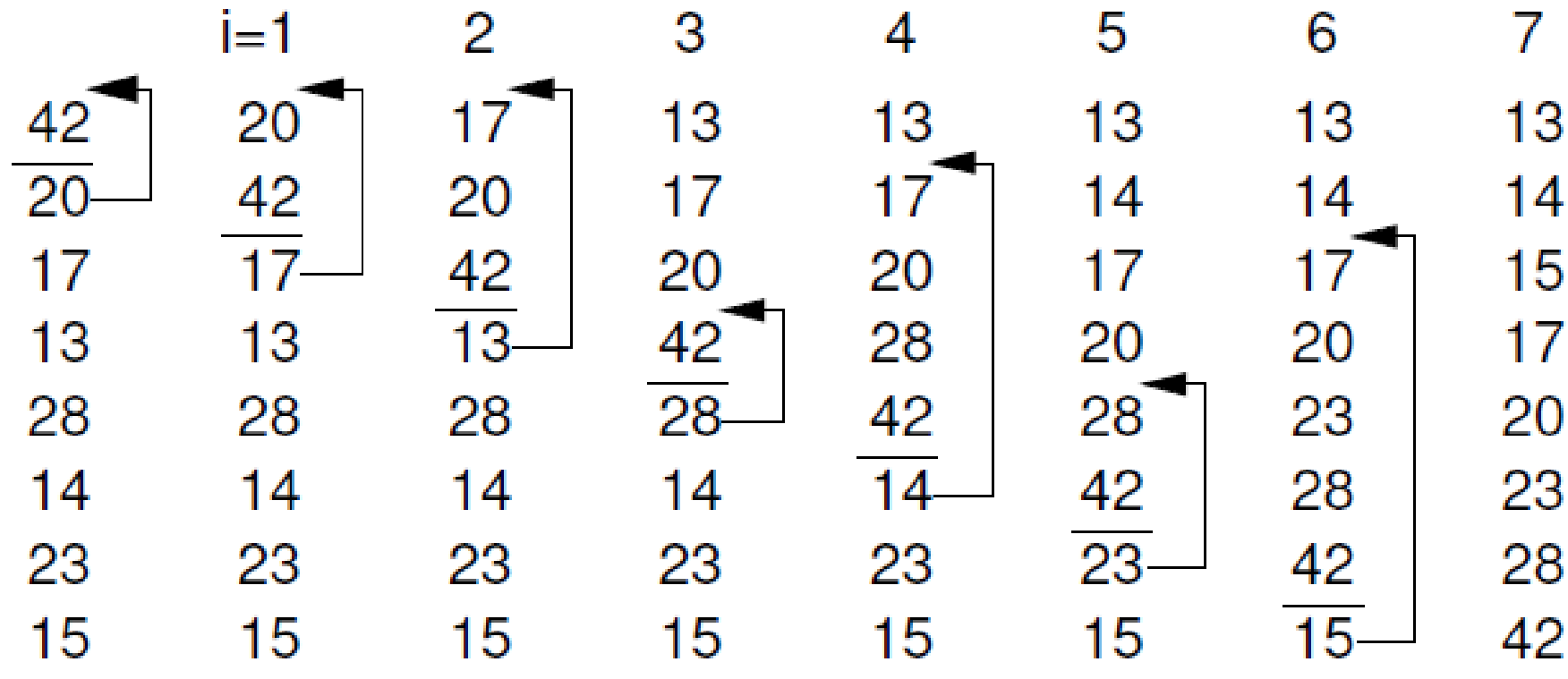
- Time complexity (=number of comparisons):

$$\sum_{i=1}^n i = \frac{n(n-1)}{2} = O(n^2)$$

- Space complexity:  $O(n)$ , an *in-place* sorting.

# Insertion sort

- For each  $A[i]$ : insert  $A[i]$  to the proper position within  $A[1..i-1]$ .



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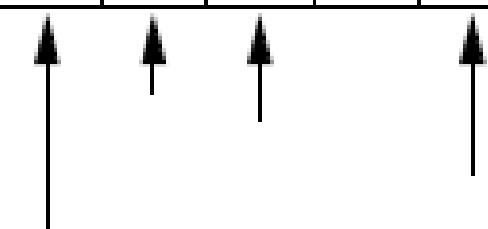
Operations:

- Search for the proper position ( $j$ ) in the sorted part of array.
- Insert  $A[i]$  to the position.

# Insertion sort

- Search for the proper position ( $j$ ) in the *sorted* part of array.  
=> 'Dichotomy' / 'binary search'.

Position	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Key	11	13	21	26	29	36	40	41	45	51	54	56	65	72	77	83



Searching in array of length  $n$  requires  $\lceil \log_2 n \rceil$  comparisons.

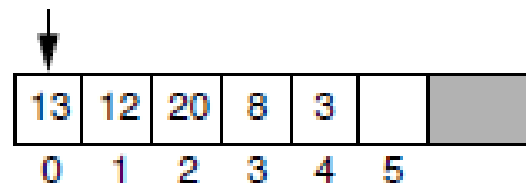
# Insertion sort

- Insert  $A[i]$  to the position.

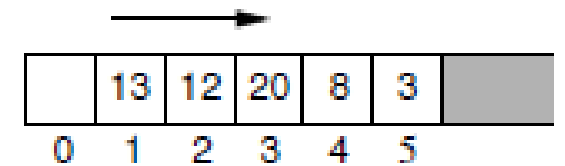
=> shift  $A[j..i-1]$  to the right:  $O(i)$  assignments.

$$\sum_{i=1}^n i = \frac{n(n-1)}{2} = O(n^2)$$

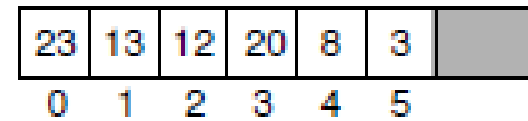
Insert 23:



(a)



(b)



(c)

<https://people.cs.vt.edu/~shaffer/Book/>



# Insertion sort

Total time complexity:

- Search for the proper position ( $j$ ) in the sorted part of array:  $O(n \log n)$  comparisons.
- Insert  $A[i]$  to the position:  $O(n^2)$  assignments.

Total time complexity:  $O(n^2)$ .

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Can we reduce the number of operations?

# Insertion sort

Total time complexity:  $O(n^2)$ .

Can we reduce the number of operations?

- a) Use another algorithm.
- b) Use other data structures.

# Insertion sort

```
class BigData
{
    int key;
    char data[1000000000];
}
```

If *assignment* is more costly operation than *comparison*, we can reduce the overall time by performing more comparisons and less assignments.

# Data structures

***Data structure*** is a data organization, management, and storage format that enables efficient data *processing* (access and modification).

Examples:

- Array
  - ✓ sorted
  - ✓ unsorted
- List
- Stack
- Queue
- Tree
- ...

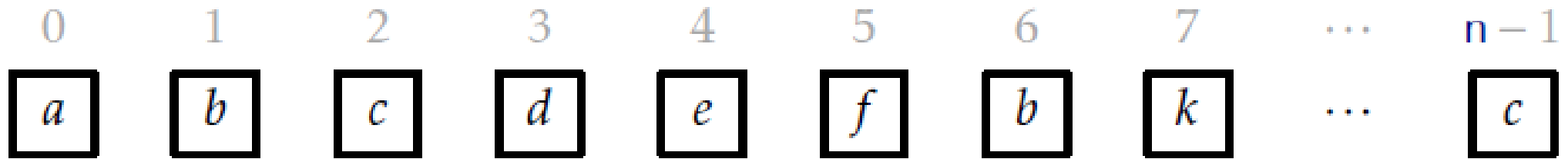
# Data structures

***Abstract data structure*** defines an interface, i.e. a set of operations one can perform on data.

***Data structure implementation*** defines the internal representation of the data + algorithmic implementations of operations.

# Data structures: List

**List** : abstract data structure:



Operations:

- size()
- append()
- get(i)
- set(i, x)
- find(x)
- add(i, x)
- remove(i)

# Data structures: List

## List implementations:

- (static) array-based
  - ✓ unsorted array
  - ✓ sorted array
- (dynamic) linked list

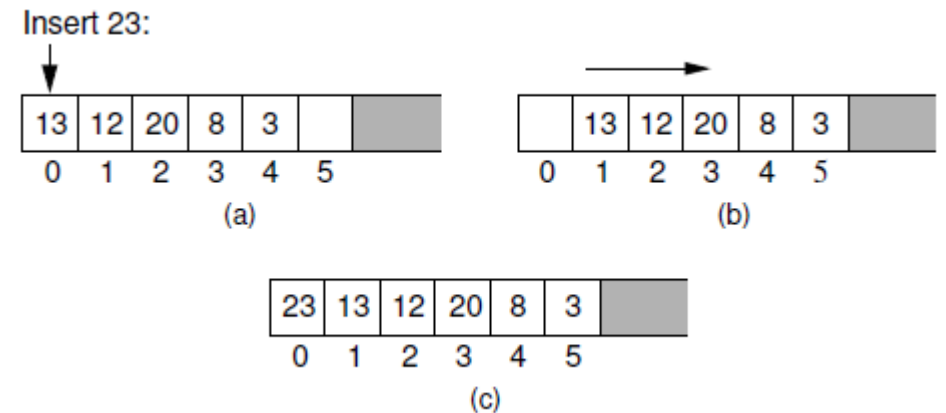


# Data structures: List

## Static array-based implementations:

```
class ads_array_list
{
    int data[MANY];
    size_t length;

    ads_array_list()
    {
        std::fill(data, data+MANY, 0);
        length = 0;
    }
};
```

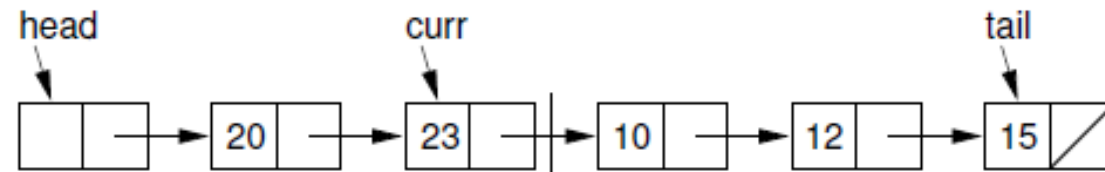


# Data structures: List

## Dynamic linked list-based implementations:

```
class ads_link_node
{
    int data;
    ads_link_node* next;
    ads_link_node()
    {
        data = 0;
        next = NULL;
    }
};
```

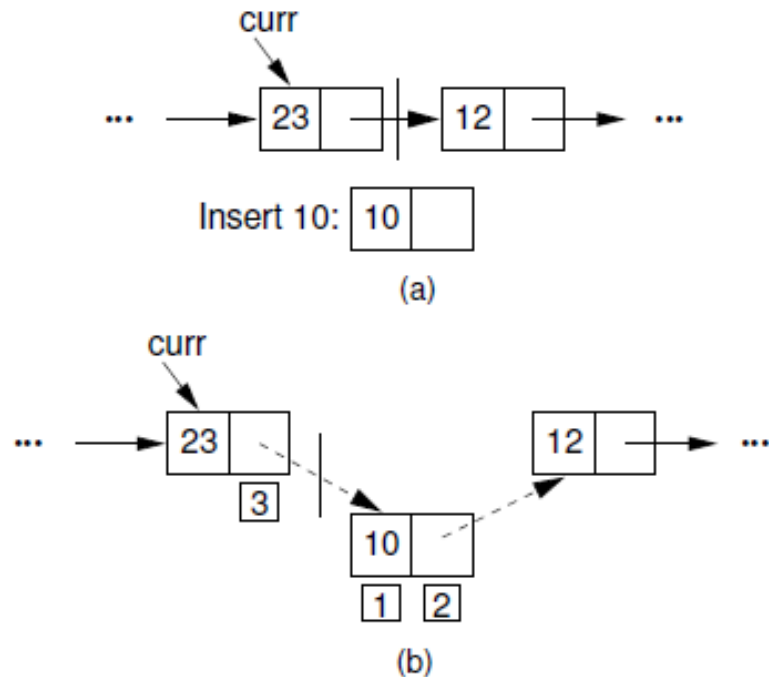
```
class ads_linked_list
{
    size_t length;
    ads_link_node* head;
    ads_link_node* tail;
    ads_linked_list()
    {
        length = 0;
        head = NULL;
        tail = NULL;
    }
};
```



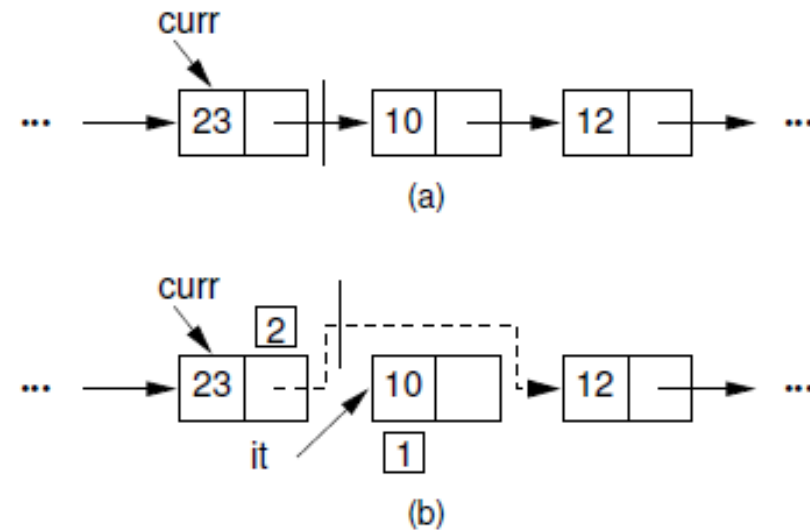
# Data structures: List

## Dynamic linked list-based implementations:

insert(i, 10)



remove(i)



# Data structures: List

Operations' complexities:

	Unsorted array	Sorted array	Linked list
get(i) / set(i, x)	$O(1)$	$O(1)$	$O(n)$
append(x)	$O(1)$	$O(n)$	$O(1)$
add(i, x) / remove(i)	$O(n)$	$O(n)$	$O(1)$
find(x)	$O(n)$	$O(\log n)$	$O(n)$