Algorithms on graphs

Module 1

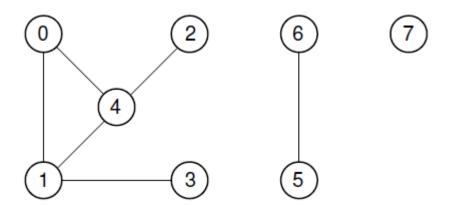
Lecture 1 Graphs: basic notions and representations

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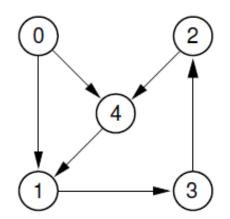
Graph G=(V,E)

- ✓ V is a set of *vertices* ($v \in V$ vertex, node). |V| = n.
- ✓ E is a set of *edges* (e = (v, w): $v, w \in V$ edge, arc). |E| = m

Undirected graph

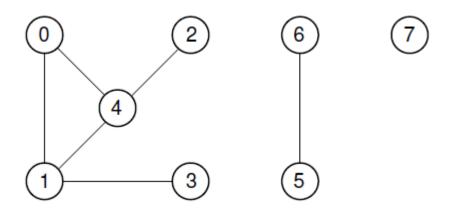


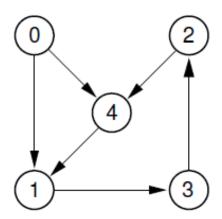
Directed graph



$$e = (v, w) : v, w \in V$$

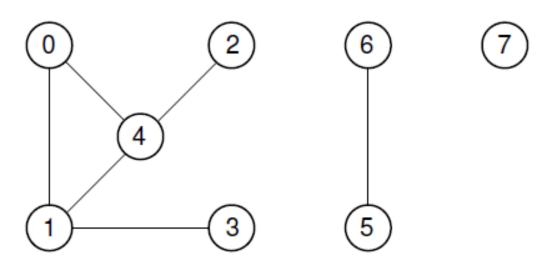
- \checkmark e is *incident* to v and w; v (w) is incident to e;
- $\checkmark v$ and w are *adjacent*; they are *neighbours*.





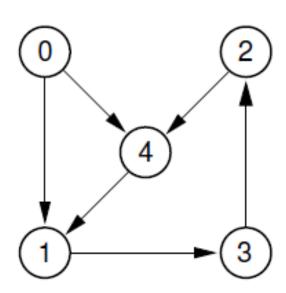
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v \in V:
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 $\checkmark \deg(v) - \operatorname{degree} \operatorname{of} \operatorname{vertex} v = \operatorname{number} \operatorname{of} \operatorname{edges} \operatorname{incident} \operatorname{to} v$.



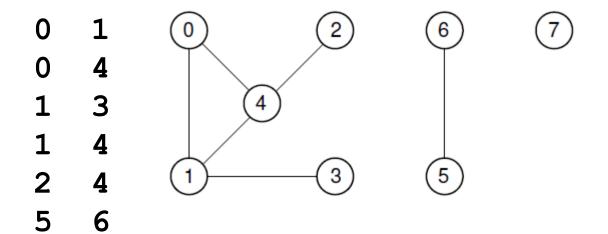
$v \in V$:

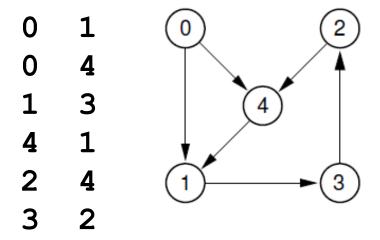
- $\checkmark \deg(v) \operatorname{degree} \operatorname{of} \operatorname{vertex} v = \operatorname{number} \operatorname{of} \operatorname{edges} \operatorname{incident} \operatorname{to} v$.
- \checkmark outdeg(v)- out-degree of vertex v = number of edges which start from v .
- ✓ indeg(v)- in-degree of vertex v = number of edges which end at v .
- $\checkmark v$ is a **source** iff indeg(v) = 0
- $\checkmark v$ is a *sink* iff outdeg(v) = 0



Edge list

$$E = \{e_1 = (u_1, v_1), \dots, e_m = (u_m, v_m)\}$$

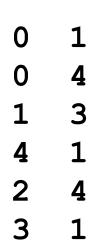


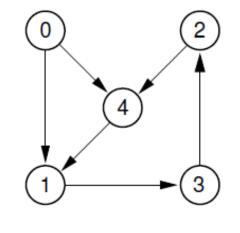


Edge list

$$E = \{e_1 = (u_1, v_1), \dots, e_m = (u_m, v_m)\}$$

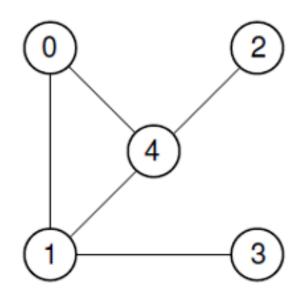
Property	Complexity
out-deg(v)	O(m)
in-deg(v)	O(m)
deg(v)	O(m)
has_edge(v,w)	O(m)
is_source(v)	O(m)
is_sink(v)	O(m)





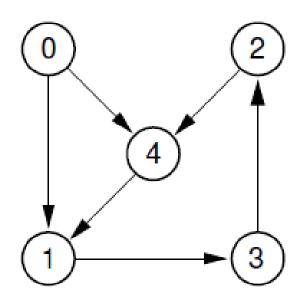
Adjacency matrix
$$A = \{a_{ij}\}_{i,j=1}^{n} : a_{ij} = \begin{cases} 1, if \ (i,j) \in E \\ 0, \ otherwise \end{cases}$$

-	0	1	2	3	4
0	0	1	0	0	1
1	1	0	0	1	1
2 3 4	0	0	0	0	1
3	0	1	0	0	0
4	1	1	1	0	0



Adjacency matrix
$$A = \{a_{ij}\}_{i,j=1}^{n} : a_{ij} = \begin{cases} 1, if \ (i,j) \in E \\ 0, \ otherwise \end{cases}$$

-	0	1	2	3	4
0	0	1	0	0	1
1	0	0	0	1	0
2	0	1 0 0 0	0	0	1
3	0	0	1	0	0
4	0	1	0	0	0

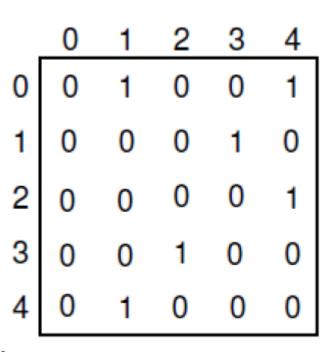


Adjacency matrix

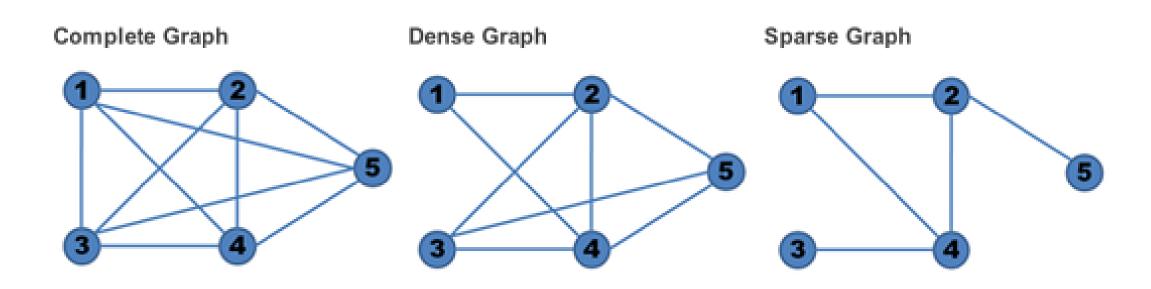
$$A = \{a_{ij}\}_{i,j=1}^n$$
 contains $O(n^2)$ entries.

• Space-efficient for <u>dense</u> graphs $(m \sim O(n^2))$.

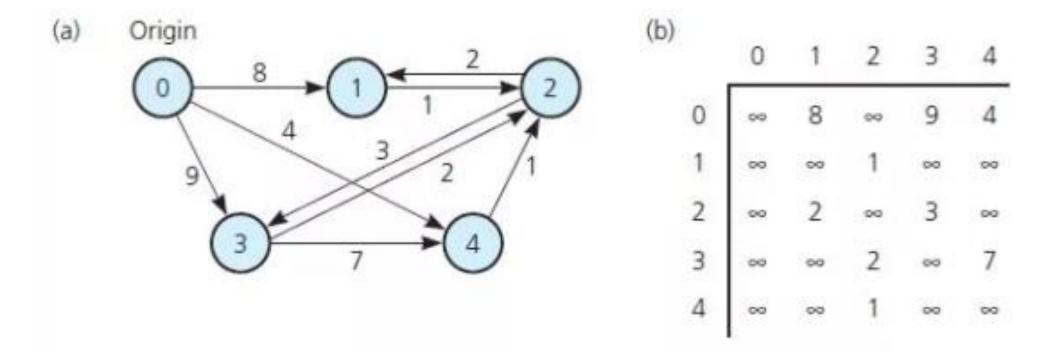
• Space-inefficient for <u>sparse</u> graphs $(m \sim O(n))$.



Adjacency matrix



Adjacency matrix

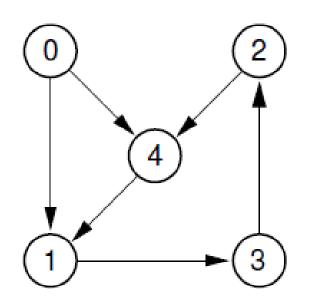


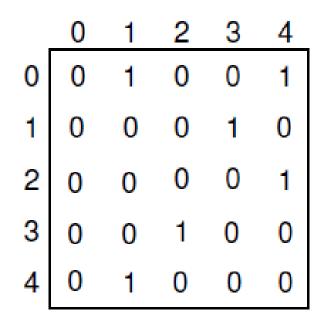
Adjacency matrix

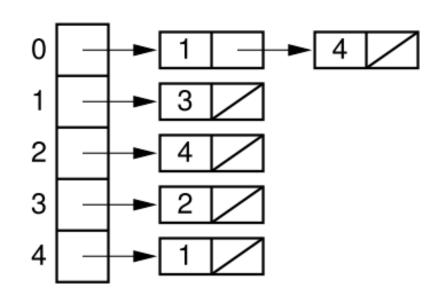
Property	Complexity
out-deg(v)	O(n)
in-deg(v)	O(n)
deg(v)	O(n)
has_edge(v,w)	0(1)
is_source(v)	O(n)
is_sink(v)	O(n)

-	0	1	2	3	4
0	0	1	0	0	1
1	0	0	0	1	0
0 1 2 3 4	0 0 0	0	0	0	1
3	0	0	1	0	0
4	0	1	0	0	0

Adjacency list

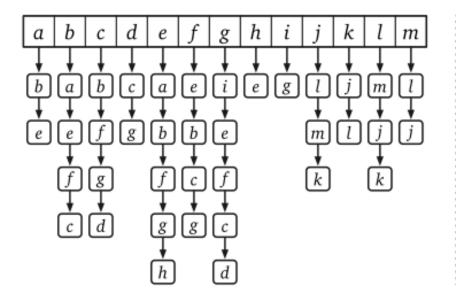


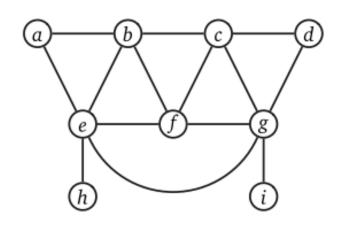


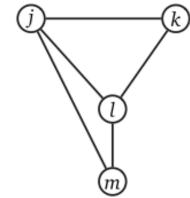


Space complexity: O(n + m)

Adjacency list

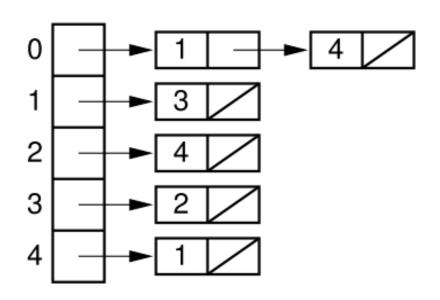






Adjacency list

Property	Complexity
out-deg(v)	$O(\max deg) = O(n)$
in-deg(v)	O(n+m) = O(m)
deg(v)	O(m)
has_edge(v,w)	$O(\max deg) = O(n)$
is_source(v)	O(m)
is_sink(v)	0(1)



Space complexity: O(n + m)

Property	Edge list	Adjacency matrix	Adjacency list
out-deg(v)	O(m)	O(n)	$O(\max deg) = O(n)$
in-deg(v)	O(m)	O(n)	O(n+m) = O(m)
deg(v)	O(m)	O(n)	O(m)
has_edge(v,w)	O(m)	0(1)	$O(\max deg) = O(n)$
is_source(v)	O(m)	O(n)	O(m)
is_sink(v)	O(m)	O(n)	0(1)
memory	O(m)	$O(n^2)$	O(n+m)