Algorithms and Data Structures

Module 1

Lecture 1 Introduction to algorithmic complexity

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Problems and algorithms

- What is an 'algorithm'?
- Algorithms solve problems.
- Unsolvable problems.
- Classes and instances of problems.
- Tractable vs intractable problems.

Informal definition:

Complexity of an algorithm is the amount of resources which the algorithm needs to successfully solve the problem.

Resource types:

- Time
- Space
- ...

- Let *x* be an instance of a problem.
- T(x) = time spent by the algorithm to solve instance x.
- T(x) depends on the *size* (*length*) of x. Size of x = |x| = n.

Column addition: x=(a,b) T(x) = min{|a|,|b|}+1 T(x) = max{|a|,|b|}+1



- In general case, |x| = number of bits needed to represent x (=bit length of x).
- But for practical purposes other measures are often used.

- T(n) = T(x) where |x| = n.
- Problem: find element *b* in an array *A*. |A|=*n*. *T*(*n*)=?
- Worst case complexity: $T(n)=max\{T(x): |x|=n\}$
- Average complexity: $T_{avg}(n) = \sum T(x) \cdot p(x)$
- Which one is more useful for practical computations?

- How do we measure time complexity?
 - ✓ milliseconds, seconds, hours
 - ✓ number of basic operations
- Why bother with number of operations?
 - ✓Implementation issues
 - ✓Moore's law



Asymptotic evaluation. O (Ω , Θ) notation

✓ $T(n) = O(f(n)) \iff$ for sufficiently large *n* T(n) is bounded *above* by $c \cdot f(n)$.

 \checkmark T(n) = $\Omega(f(n)) \Leftrightarrow$ for sufficiently large n T(n) is at least $c \cdot f(n)$.

 \checkmark $T(n) = \Theta(f(n)) \Leftrightarrow \text{both } T(n) = O(f(n)) \text{ and } \Omega(f(n))$

Examples: O(n), $O(n \cdot \log n)$, $O(n^2)$, $O(2^n)$, O(n!), $O(n^n)$.

Why can we omit multiplication constant?

Let's consider two algorithms for a problem with time complexities O(n) and $O(2^n)$.

n	O(n)	O(2 ⁿ)
50	1.00 sec	1 sec
51	1.02 sec	2 sec
52	1.04 sec	4 sec
60	1.20 sec	17 min
70	1.40 sec	12 days
80	1.60 sec	34 years
90	1.70 sec	~ 35 000 years